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# Classical Negation: Syntax

## Generalisation

Extend the language of Logic Programs to allow **classical negation**  $\neg$  (for atoms only!), besides default negation *not* (or  $\sim$ ).

## Definition (Language)

Given an alphabet  $\mathcal{A}$  of atoms, let  $\bar{\mathcal{A}} = \{\neg A \mid A \in \mathcal{A}\}$ .

- We assume  $\mathcal{A} \cap \bar{\mathcal{A}} = \emptyset$ .
- The atoms  $A$  and  $\neg A$  are **complementary**.
  - $\neg A$  is the classical negation of  $A$ , and vice versa.

# Classical Negation: Semantics

## Definition (Consistency)

A set  $X$  of atoms (over  $\mathcal{A} \cup \overline{\mathcal{A}}$ ) is **consistent** if  $X \cap \{A \mid \neg A \in X\} = \emptyset$ , and **inconsistent**, otherwise.

## Definition (Answer Set)

A set  $X$  of atoms is an **answer set** of a logic program  $\Pi$  over  $\mathcal{A} \cup \overline{\mathcal{A}}$  if  $X$  is an answer set of  $\Pi \cup \{B \leftarrow A, \neg A \mid A \in \mathcal{A}, B \in (\mathcal{A} \cup \overline{\mathcal{A}})\}$

## Proposition

*For a logic program  $\Pi$  over  $\mathcal{A} \cup \overline{\mathcal{A}}$ , exactly one of the following two cases applies:*

- 1 All answer sets of  $\Pi$  are consistent or
- 2  $X = \mathcal{A} \cup \overline{\mathcal{A}}$  is the only answer set of  $\Pi$ .

## Example

- $\Pi_1 = \{cross \leftarrow not\ train\}$ 
  - Answer set:  $\{cross\}$
- $\Pi_2 = \{cross \leftarrow \neg train\}$ 
  - Answer set:  $\emptyset$
- $\Pi_3 = \{cross \leftarrow \neg train, \neg train \leftarrow\}$ 
  - Answer set:  $\{cross, \neg train\}$
- $\Pi_4 = \{cross \leftarrow \neg train, \neg train \leftarrow, \neg cross \leftarrow\}$ 
  - Answer set:  $\{cross, \neg cross, train, \neg train\}$
- $\Pi_5 = \{cross \leftarrow \neg train, \neg train \leftarrow not\ train, \neg cross \leftarrow\}$ 
  - No answer set

# Classical Negation: Translation

## Definition ((Possibly inconsistent) answer sets)

For determining the (possibly inconsistent) answer sets of a logic program  $\Pi$  over  $\mathcal{A} \cup \overline{\mathcal{A}}$  in the standard way, translate  $\Pi$  into  $\Pi'$  as follows:

$$\Pi' = \Pi \cup \{B \leftarrow A, \neg A \quad \neg B \leftarrow A, \neg A \mid A \in \mathcal{A}, B \in \mathcal{A}, A \neq B\}$$

## Definition (Consistent answer sets)

In order to determine the answer sets of a logic program  $\Pi$  over  $\mathcal{A} \cup \overline{\mathcal{A}}$  in the standard way, translate  $\Pi$  (or  $\mathcal{F}$ ) into  $\Pi''$  (or  $\mathcal{F}''$ ) as follows:

$$\Pi'' = \Pi \cup \{\leftarrow A, \neg A \mid A \in \mathcal{A}\}$$

## Example

- $\Pi = \{p \leftarrow, \neg p \leftarrow, q \leftarrow \text{not } r\}$   
 $\Pi' = \Pi \cup \{A \leftarrow (B, \neg B), \neg A \leftarrow (B, \neg B) \mid A, B \in \{p, q, r\}\}$   
Answer set:  $\{p, \neg p, q, \neg q, r, \neg r\}$
- $\Pi = \{p ; q \leftarrow, r \leftarrow p, \neg r \leftarrow p\}$   
 $\Pi' = \Pi \cup \{A \leftarrow (B, \neg B), \neg A \leftarrow (B, \neg B) \mid A, B \in \{p, q, r\}\}$   
Answer set:  $\{q\}$
- $\Pi = \{p ; \text{not } p \leftarrow \top, \neg p ; \text{not } q \leftarrow \top, q ; \text{not } q \leftarrow \top\}$   
 $\Pi' = \Pi \cup \{A \leftarrow (B, \neg B), \neg A \leftarrow (B, \neg B) \mid A, B \in \{p, q\}\}$   
Answer sets:  $\emptyset, \{p\}, \{\neg p, q\},$  and  $\{p, \neg p, q, \neg q\}$

- The expressiveness of a language can be enhanced by introducing new constructs.
- To this end, we must address the following issues:
  - What is the **syntax** of the new language construct?
  - What is the **semantics** of the new language construct?
  - How to **implement** the new language construct?
- A way of providing semantics is to furnish a translation removing the new constructs, e.g., classical negation.
- This translation might also be used for implementing the language extension. When is this feasible?

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# Choice Rules

## Idea

Choices over subsets.

## Syntax

$$\{A_1, \dots, A_m\} \leftarrow A_{m+1}, \dots, A_n, \text{not } A_{n+1}, \dots, \text{not } A_o,$$

## Informal meaning

If the body is satisfied in an answer set, then any subset of  $\{A_1, \dots, A_m\}$  can be included in the answer set.

## Example

The program  $\Pi = \{ \{a\} \leftarrow b, b \leftarrow \}$  has two answer sets:  $\{b\}$  and  $\{a, b\}$ .

## Implementation

lparse/gringo/i-dlv + smodels/cmodels/nomore/clasp/wasp

# Choice Rules: Embedding in normal logic programs

## Definition (Embedding of Choice Rules in normal logic programs)

A choice rule of form

$$\{A_1, \dots, A_m\} \leftarrow A_{m+1}, \dots, A_n, \text{not } A_{n+1}, \dots, \text{not } A_o$$

can be translated into  $2m + 1$  rules

$$\begin{aligned} A &\leftarrow A_{m+1}, \dots, A_n, \text{not } A_{n+1}, \dots, \text{not } A_o. \\ A_1 &\leftarrow A, \text{not } \overline{A_1}. \quad \dots \quad A_m \leftarrow A, \text{not } \overline{A_m}. \\ \overline{A_1} &\leftarrow \text{not } A_1. \quad \dots \quad \overline{A_m} \leftarrow \text{not } A_m \end{aligned}$$

by introducing new atoms  $A, \overline{A_1}, \dots, \overline{A_m}$ .

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# Cardinality constraints

## Syntax

A (positive) cardinality constraint is of the form  $l \{A_1, \dots, A_m\} u$

## Informal meaning

A cardinality constraint is satisfied in an answer set  $X$ , if the number of atoms from  $\{A_1, \dots, A_m\}$  satisfied in  $X$  is between  $l$  and  $u$  (inclusive).

More formally, if  $l \leq |\{A_1, \dots, A_m\} \cap X| \leq u$ .

## Conditions

$l \{A_1 : B_1, \dots, A_m : B_m\} u$  where  $B_1, \dots, B_m$  are used for restricting instantiations of variables occurring in  $A_1, \dots, A_m$ .

## Example

$2 \{hd(a), \dots, hd(m)\} 4$

## Implementation

lparse/gringo/i-dlv + smodels/cmodels/nomore/clasp/wasp

# $n$ -colorability revisited (with $n = 3$ )

## Example ( $n$ -colorability (with $n = 3$ ))

|            |   |
|------------|---|
| $C(I)$     | vertex(1) ← edge(1,2) ←<br>vertex(2) ← edge(2,3) ←<br>vertex(3) ← edge(3,1) ←   |
| $C(P)$     | color(r) ← color(b) ← color(g) ←<br>1 {colored(V,C) : color(C)} 1 ← vertex(V)<br>← edge(V,U),color(C),<br>colored(V,C),colored(U,C) |
| Answer set | { colored(1,r), colored(2,b), colored(3,g), ... }   |

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# Cardinality rules

## Idea

Control cardinality of subsets.

## Syntax

$$A_0 \leftarrow I \{A_1, \dots, A_m, \text{not } A_{m+1}, \dots, \text{not } A_n\}$$

## Informal meaning

If at least  $I$  elements of the “body” are true in an answer set, then add  $A_0$  to the answer set.  $I$  is a **lower bound** on the “body”

## Example

The program  $\Pi = \{ a \leftarrow 1\{b, c\}, b \leftarrow \}$  has one answer set:  $\{a, b\}$ .

## Implementation

lp<sub>parse</sub>/gringo/i-dlv + smodels/cmodels/nomore/clasp/wasp

# Cardinality Rules: Embedding in normal logic programs

## Definition (Embedding of Cardinality Rules in normal logic programs)

Replace each cardinality rule

$$A_0 \leftarrow l \{A_1, \dots, A_m\} \quad \text{by} \quad A_0 \leftarrow cc(1, l)$$

where atom  $cc(i, j)$  represents the fact that at least  $j$  of the atoms in  $\{A_i, \dots, A_m\}$ , that is, of the atoms that have an index equal or greater than  $i$ , are in a particular answer set.

The definition of  $cc(i, j)$  is given by the rules

$$\begin{aligned} cc(i, j+1) &\leftarrow cc(i+1, j), A_i \\ cc(i, j) &\leftarrow cc(i+1, j) \\ cc(m+1, 0) &\leftarrow \end{aligned}$$

What about space complexity? The problem is that if the set  $\{A_1, \dots, A_m\}$  is big, then for this quadratic translation the resulting set of rules is rather large, requiring  $O(ml)$  new atoms to be introduced. Moreover, the size of the translation grows towards  $O(m^2)$  with the value of  $l$ .

## Definition (Normal Rules: Embedding in Cardinality Rules)

A normal rule

$$A_0 \leftarrow A_1, \dots, A_m, \text{not } A_{m+1}, \dots, \text{not } A_n,$$

can be represented by the cardinality rule

$$A_0 \leftarrow n + m \{A_1, \dots, A_m, \text{not } A_{m+1}, \dots, \text{not } A_n\}.$$

# Cardinality Rules with upper bounds

Definition (Embedding of Cardinality Rules with upper bounds in normal logic programs)

A rule of the form

$$A_0 \leftarrow I \{A_1, \dots, A_m, \text{not } A_{m+1}, \dots, \text{not } A_n\} u$$

stands for

$$A_0 \leftarrow B, \text{not } C$$

$$B \leftarrow I \{A_1, \dots, A_m, \text{not } A_{m+1}, \dots, \text{not } A_n\}$$

$$C \leftarrow u + 1 \{A_1, \dots, A_m, \text{not } A_{m+1}, \dots, \text{not } A_n\}$$

# Cardinality Constraints as heads

Definition (Embedding of Cardinality Constraints as heads in normal logic programs)

A rule of the form

$$I \{A_1, \dots, A_m\} u \leftarrow A_{m+1}, \dots, A_n, \text{not } A_{n+1}, \dots, \text{not } A_o,$$

stands for

$$\begin{aligned} B &\leftarrow A_{m+1}, \dots, A_n, \text{not } A_{n+1}, \dots, \text{not } A_o \\ \{A_1, \dots, A_m\} &\leftarrow B \\ C &\leftarrow I \{A_1, \dots, A_m\} u \\ &\leftarrow B, \text{not } C \end{aligned}$$

# Full-fledged Cardinality Rules

## Definition (Embedding of Cardinality Rules in normal logic programs)

A rule of the form

$$l_0 S_0 u_0 \leftarrow l_1 S_1 u_1, \dots, l_n S_n u_n$$

stands for  $0 \leq i \leq n$

$$B_i \leftarrow l_i S_i$$

$$C_i \leftarrow u_i + 1 S_i$$

$$A \leftarrow B_1, \dots, B_n, \text{not } C_1, \dots, \text{not } C_n$$

$$\leftarrow A, \text{not } B_0$$

$$\leftarrow A, C_0$$

$$S_0 \cap \mathcal{A} \leftarrow A$$

where  $\mathcal{A}$  is the underlying alphabet.

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# Weight constraints

## Syntax

$$l [A_1 = w_1, \dots, A_m = w_m, \text{not } A_{m+1} = w_{m+1}, \dots, \text{not } A_n = w_n] u$$

## Informal meaning

A weight constraint is satisfied in an answer set  $X$ , if

$$l \leq \left( \sum_{1 \leq i \leq m, A_i \in X} w_i + \sum_{m < i \leq n, A_i \notin X} w_i \right) \leq u .$$

Generalization of cardinality constraints.

## Example

10 [course(1)=3, course(2)=6, ..., course(10)=9] 20

## Implementation

lparse/gringo/i-dlv + smodels/cmodels/nomore/clasp/wasp

# Optimization statements

## Idea

Compute optimal answer sets by minimizing or maximizing a weighted sum of given atoms, respectively.

## Syntax

*minimize* [ $A_1 = w_1, \dots, A_m = w_m, \text{not } A_{m+1} = w_{m+1}, \dots, \text{not } A_n = w_n$ ]

*maximize* [ $A_1 = w_1, \dots, A_m = w_m, \text{not } A_{m+1} = w_{m+1}, \dots, \text{not } A_n = w_n$ ]

Several optimization statements are interpreted lexicographically.

## Example

- maximize [course(1)=3, course(2)=6, ..., course(10)=9]
- minimize [road(X,Y) : length(X,Y,L) = L]

## Implementation

lparse/gringo/i-dlv + smodels/cmodels/nomore/clasp/wasp

# Weak integrity constraints

## Syntax

$:\sim A_1, \dots, A_m, \text{not } A_{m+1}, \dots, \text{not } A_n [w : l]$

## Informal meaning

- 1 minimize the sum of weights of violated constraints in the highest level;
- 2 minimize the sum of weights of violated constraints in the next lower level;
- 3 etc

## Implementation

dlv (i-dlv + wasp)

# Conditional literals in `gringo`

- We often want to encode the contents of a (multi-)set rather than enumerating each of the elements.
- To support this, `lpars` and `gringo` allow for **conditional literals**.

## Syntax

$$A_0 : A_1 : \dots : A_m : \text{not } A_{m+1} : \dots : \text{not } A_n$$

## Informal meaning

List all ground instances of  $A_0$  such that corresponding instances of  $A_1, \dots, A_m, \text{not } A_{m+1}, \dots, \text{not } A_n$  are true.

## Example

`gringo` instantiates the program:

```
p(1). p(2). p(3). q(2).  
{r(X) : p(X) : not q(X)}.
```

to:

```
p(1). p(2). p(3). q(2).  
{r(1), r(3)}.
```

# Domain predicates in `gringo`

- The predicates of literals on the right-hand side of a colon (`:`) must be defined from facts without any negative recursion.
- Such **domain predicates** are fully evaluated by `gringo`.

## Example

```
p(1). p(2).  
q(X) :- p(X), not p(X+1).  
q(X) :- p(X), q(X+1).  
r(X) :- p(X), not r(X+1).
```

- `p/1` and `q/1` are domain predicates because none of them negatively depends on itself.
- `r/1` is not a domain predicate because it is defined in terms of `not r(X+1)`.

See `gringo` documentations for further details.

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# Aggregates: Motivation

- Aggregates provide a general way to obtain a single value from a collection of input values given as a set, a bag, or a list.
- Popular aggregate (functions):
  - Average
  - Count
  - Maximum
  - Minimum
  - Sum
- Cardinality and Weight constraints rely on Count and Sum aggregates.

# Aggregates: Syntax

## Definition (Aggregate)

An **aggregate** has the form:

$$F \langle A_1 = w_1, \dots, A_m = w_m, \text{not } A_{m+1} = w_{m+1}, \dots, \text{not } A_n = w_n \rangle \prec k$$

where

- $F$  stands for a function mapping multi-sets of  $\mathbb{Z}$  to  $\mathbb{Z} \cup \{+\infty, -\infty\}$ ,
- $\prec$  stands for a relation between  $\mathbb{Z} \cup \{+\infty, -\infty\}$  and  $\mathbb{Z}$ ,
- $k$  is an integer,
- $A_i$  are atoms, and
- $w_i$  are integers

for  $1 \leq i \leq n$ .

## Example

$\text{sum} \langle \text{course}(1) = 3, \text{course}(2) = 6, \dots, \text{course}(10) = 9 \rangle \leq 60$

## Definition (Semantics of Aggregates)

- A (positive) aggregate  $F \langle A_1 = w_1, \dots, A_n = w_n \rangle \prec k$  can be represented by the formula:

$$\bigwedge_{I \subseteq \{1, \dots, n\}, F \langle w_i | i \in I \rangle \not\prec k} \left( \bigwedge_{i \in I} A_i \rightarrow \bigvee_{i \in \bar{I}} A_i \right)$$

where  $\bar{I} = \{1, \dots, n\} \setminus I$  and  $\not\prec$  is the complement of  $\prec$ .

- Then,  $F \langle A_1 = w_1, \dots, A_n = w_n \rangle \prec k$  is true in  $X$  iff the above formula is true in  $X$ .

# Aggregates: An example

## Example

- Consider  $sum\langle p = 1, q = 1 \rangle \neq 1$ 
  - i.e,  $A_1 = p, A_2 = q$  and  $w_1 = 1, w_2 = 1$

| $I$         | $\langle w_i \mid i \in I \rangle$ | $sum\langle w_i \mid i \in I \rangle$ | $sum\langle w_i \mid i \in I \rangle = 1$ |
|-------------|------------------------------------|---------------------------------------|---|
| $\emptyset$ | $\langle \rangle$                  | 0                                     | <i>false</i>                              |
| $\{1\}$     | $\langle 1 \rangle$                | 1                                     | <i>true</i>                               |
| $\{2\}$     | $\langle 1 \rangle$                | 1                                     | <i>true</i>                               |
| $\{1, 2\}$  | $\langle 1, 1 \rangle$             | 2                                     | <i>false</i>                              |

- We get  $(p \rightarrow q) \wedge (q \rightarrow p)$
- Analogously, we obtain  $(p \vee q) \wedge \neg(p \wedge q)$  for  $sum\langle p = 1, q = 1 \rangle = 1$ .

## Recall

$$\bigwedge_{I \subseteq \{1, \dots, n\}, F\langle w_i \mid i \in I \rangle \neq k} \left( \bigwedge_{i \in I} A_i \rightarrow \bigvee_{i \in \bar{I}} A_i \right)$$

# Aggregates: Monotonicity

## Monotone aggregates

- For instance,
  - $body^+(r)$
  - $sum\langle p = 1, q = 1 \rangle > 1$  amounts to  $q \wedge p$
- We get a simpler characterization:  $\bigwedge_{I \subseteq \{1, \dots, n\}, F\langle w_i | i \in I \rangle \neq k} \bigvee_{i \in I} A_i$

## Anti-monotone aggregates

- For instance,
  - $body^-(r)$
  - $sum\langle p = 1, q = 1 \rangle < 1$  amounts to  $\neg p \wedge \neg q$
- We get a simpler characterization:  $\bigwedge_{I \subseteq \{1, \dots, n\}, F\langle w_i | i \in I \rangle \neq k} \neg \bigwedge_{i \in I} A_i$

## Non-monotone aggregates

- For instance,  $sum\langle p = 1, q = 1 \rangle \neq 1$  is non-monotone.



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