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FACULDADE DE CIÊNCIAS E TECNOLOGIA
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Concurrency and Parallelism

(Concorrência e Paralelismo – CP 11158)

Lecture 5

— Atomicity Violations —

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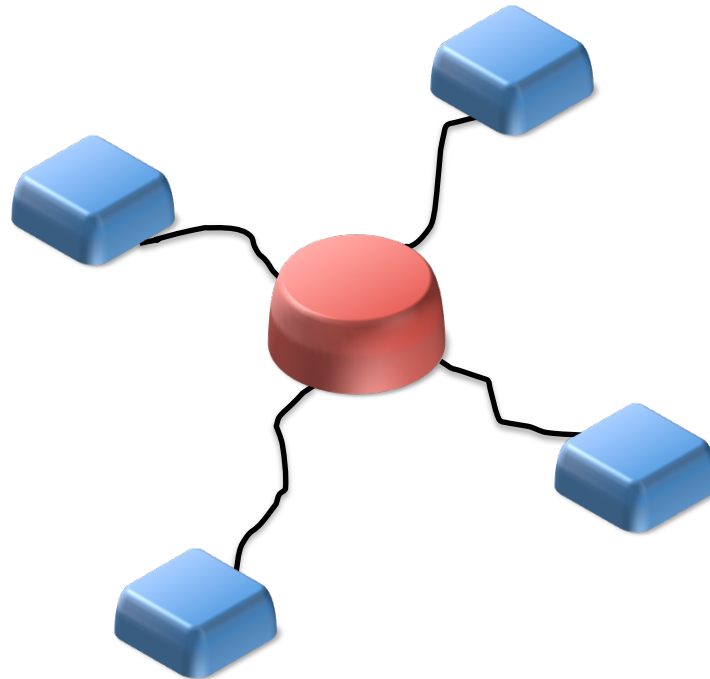
Single-Threaded Process



Multi-Threaded Process



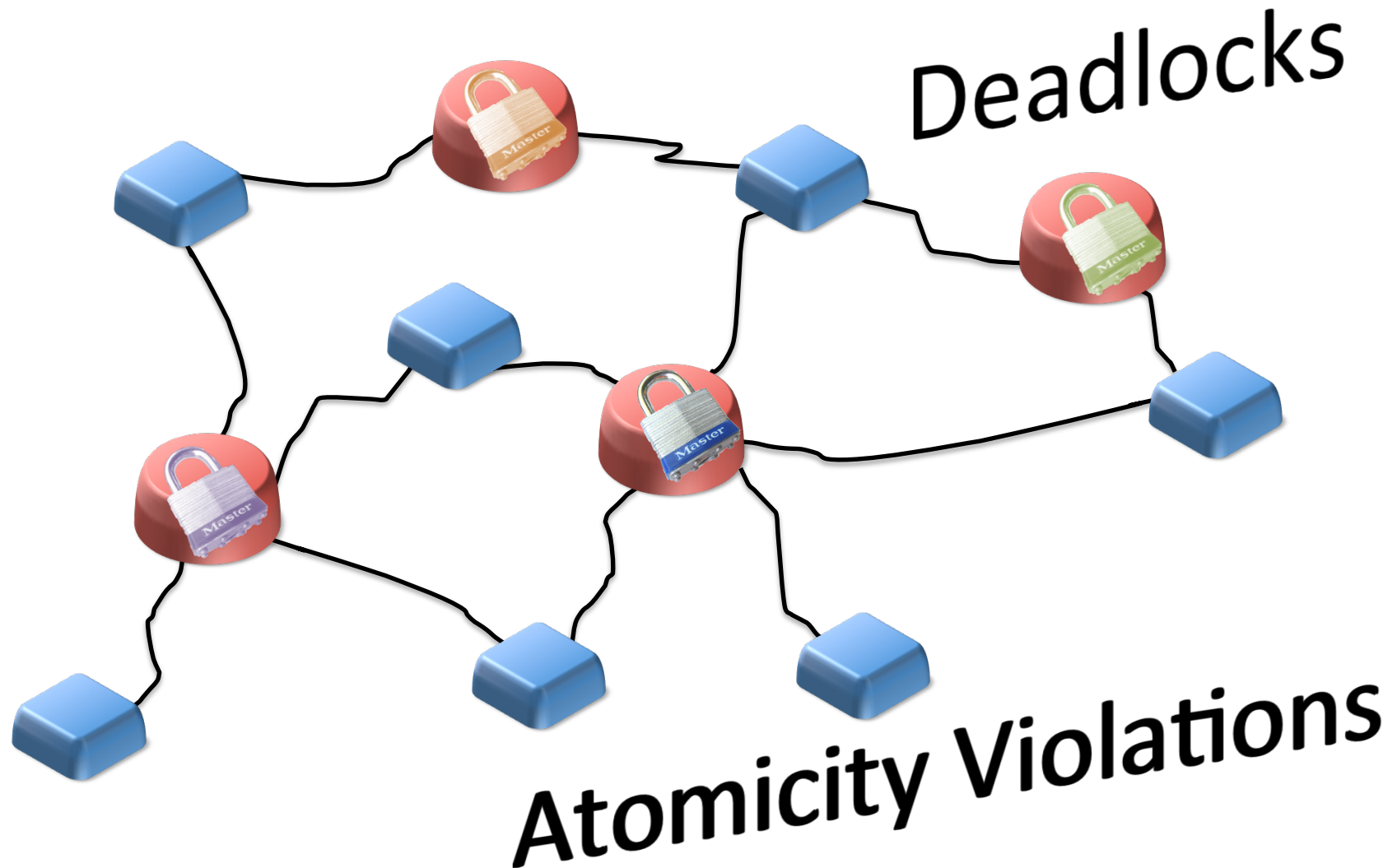
Sharing Resources



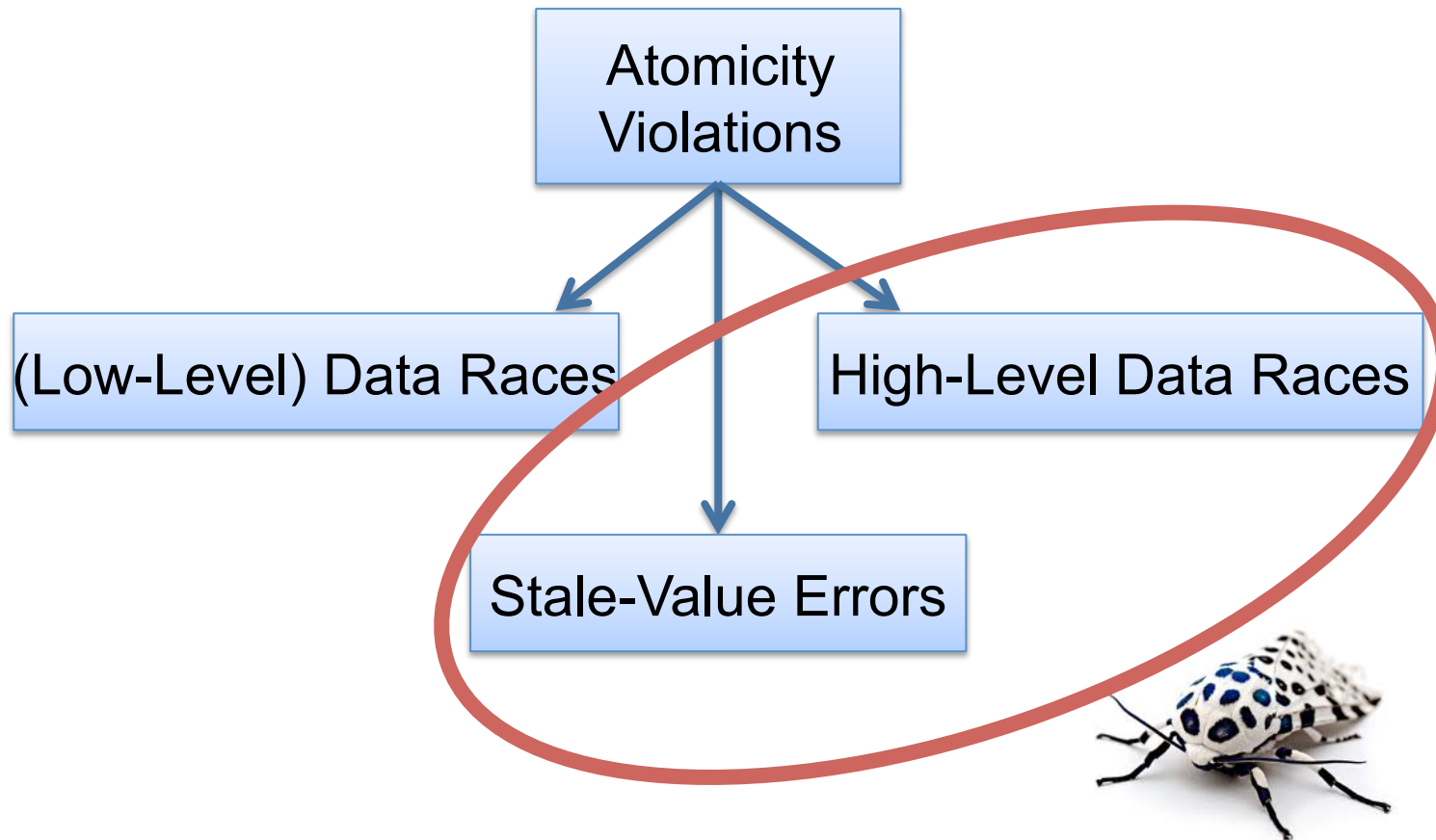
Sharing Resources



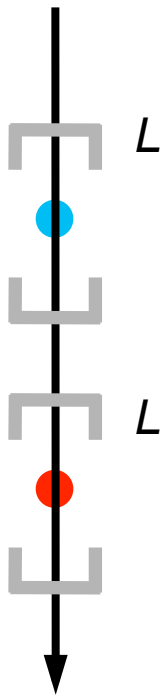
Sharing Resources



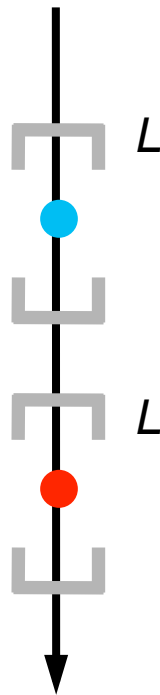
Concurrency Anomalies



A Simple Example



(a)



(b)

```
int counter;
```

```
Void increment(){  
    int temp;
```

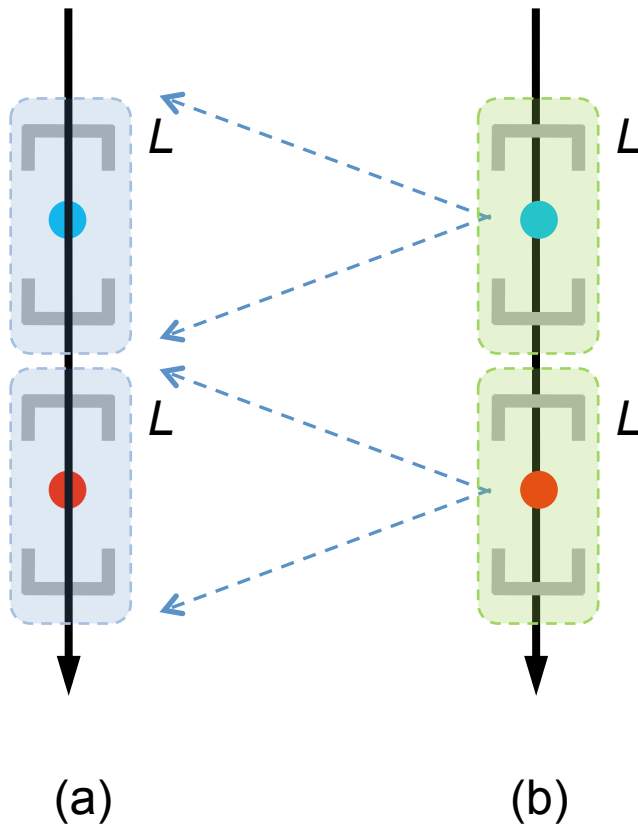
```
    lock (L)  
    temp = counter;  
    unlock (L)
```

```
    temp++;
```

```
    lock (L);  
    counter = temp;  
    unlock (L);
```

```
}
```

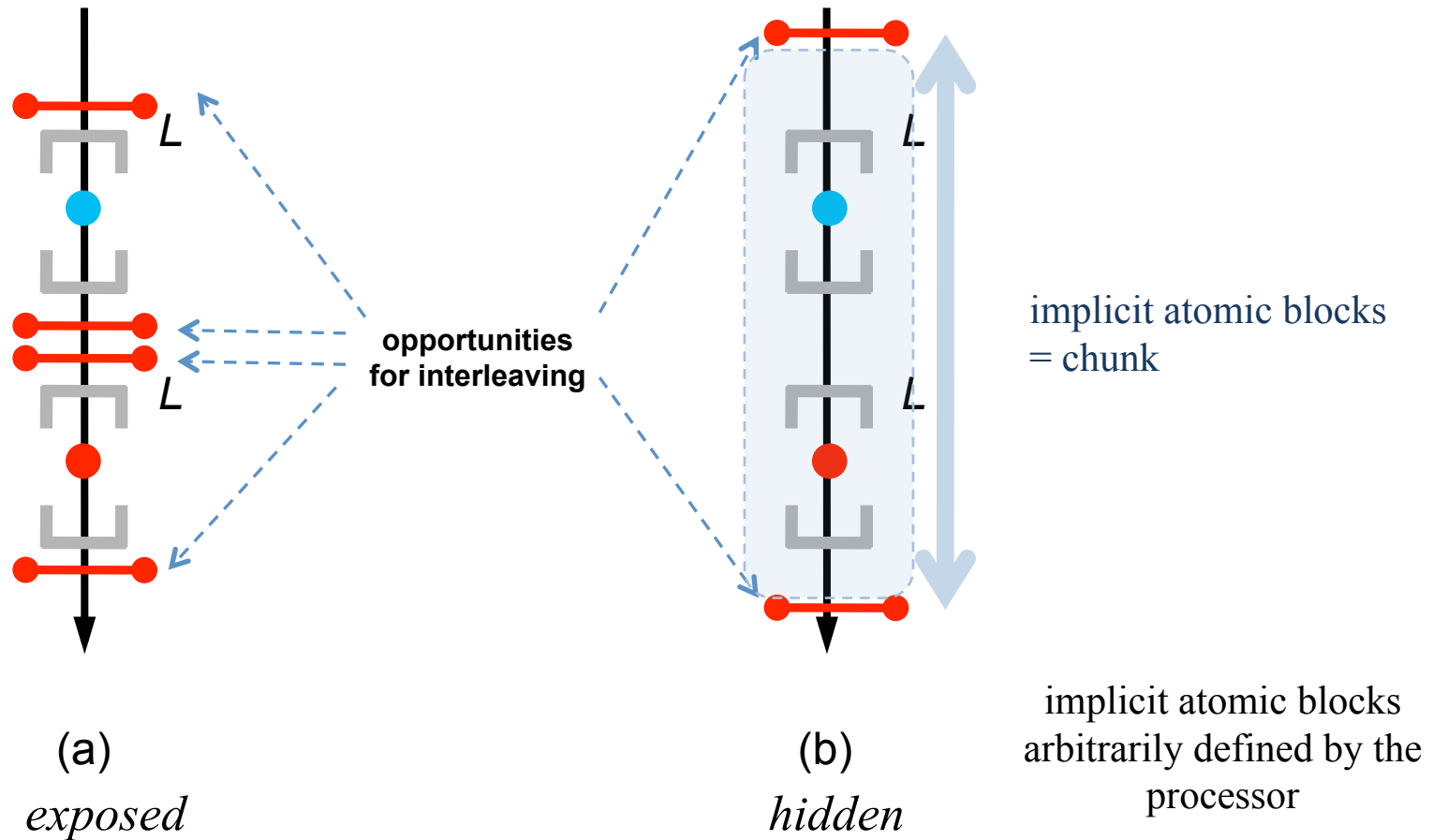

A Simple Example of an Atomicity Violation



Possible Interleavings

bad interleavings of remote thread

Opportunities for interleaving

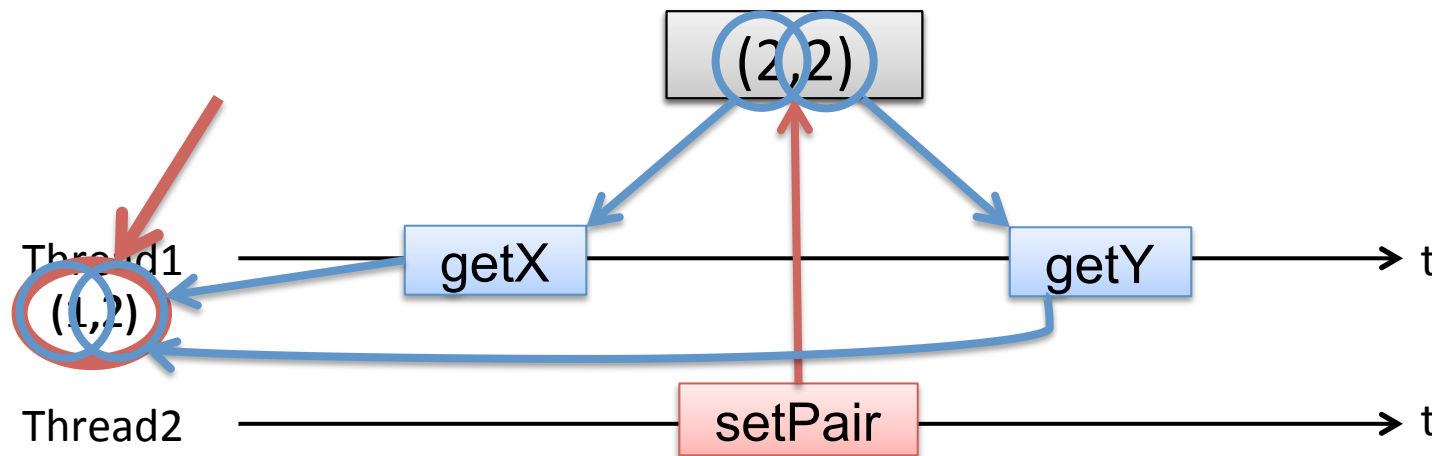


High-Level Data Races

Shared variables: x, y

```
// Thread 1
public boolean equals(){
    int loc_x = getX(); // Atomic
    int loc_y = getY(); // Atomic
    return loc_x == loc_y;
}
```

```
// Thread 2
@Atomic
public int setPair(int v1, int v2){
    x = v1;
    y = v2;
}
```

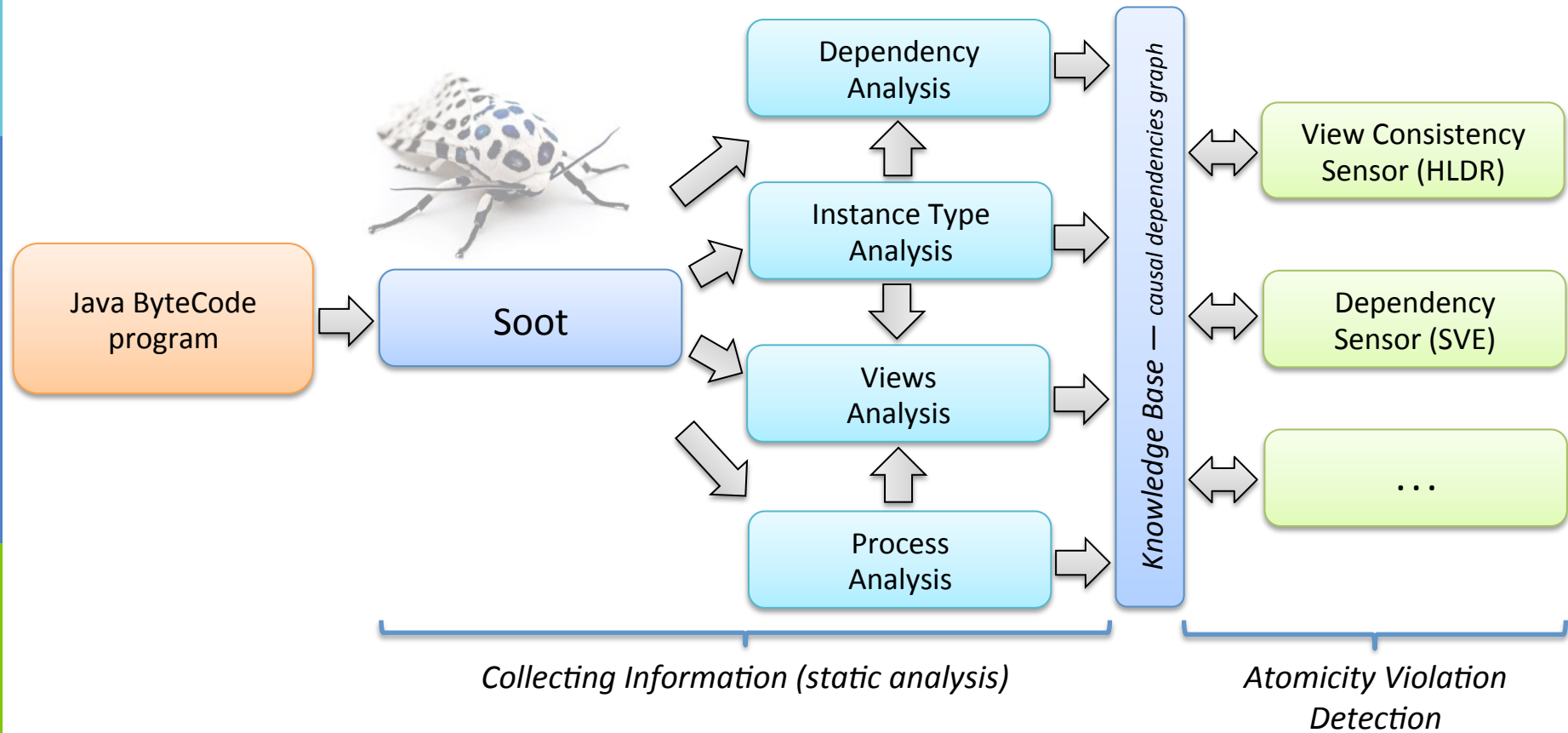


Stale-Value Errors

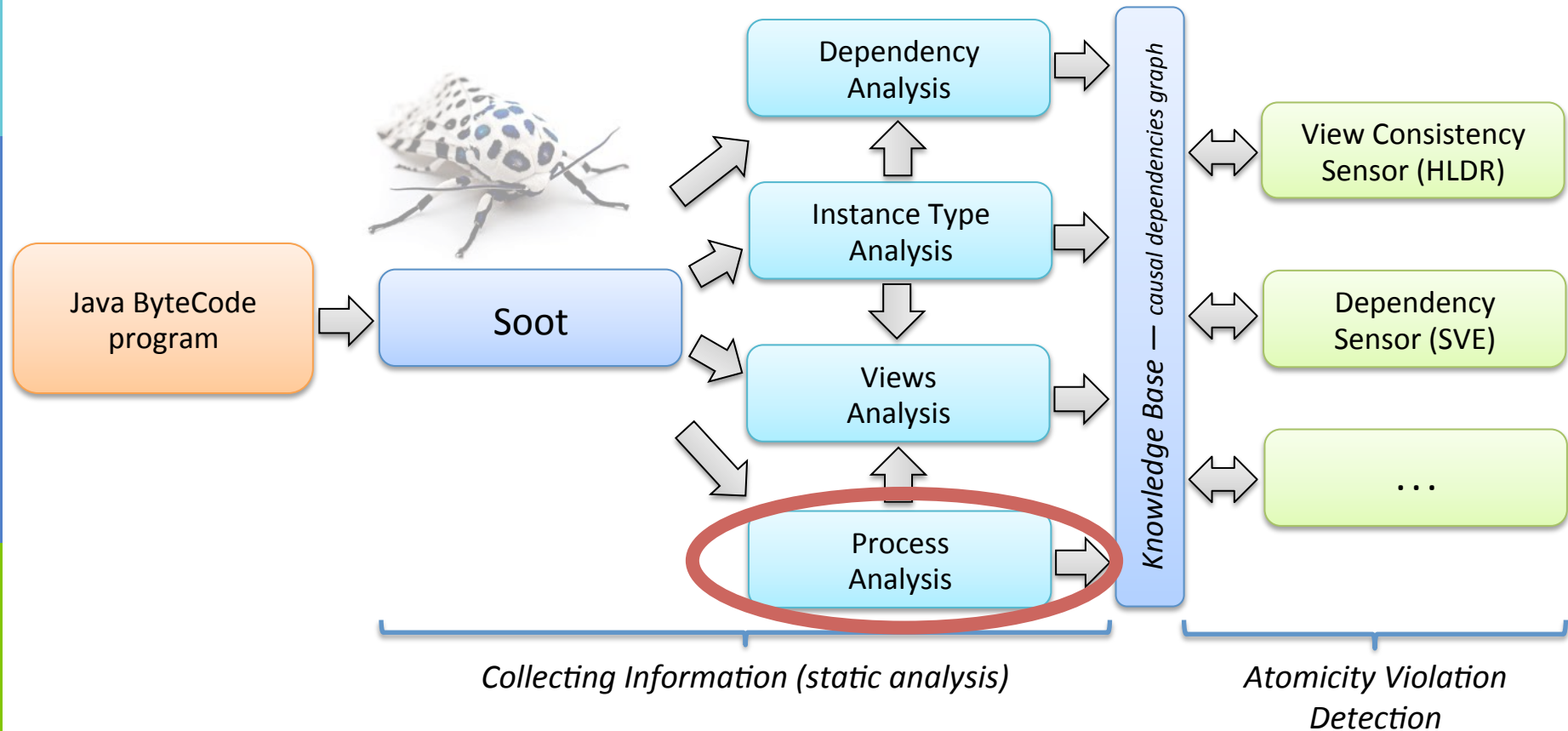
Shared variables: x, y

```
void yEqualsXTimesTwo () {  
    int local = getX(); // Atomic  
    // local may have a stale value  
    setY(2 * local) ; // Atomic  
}  
  
@Atomic  
private int getX() {  
    return x ;  
}  
  
@Atomic  
private void setY(int value) {  
    y = value ;  
}
```

Approach



Process Analysis



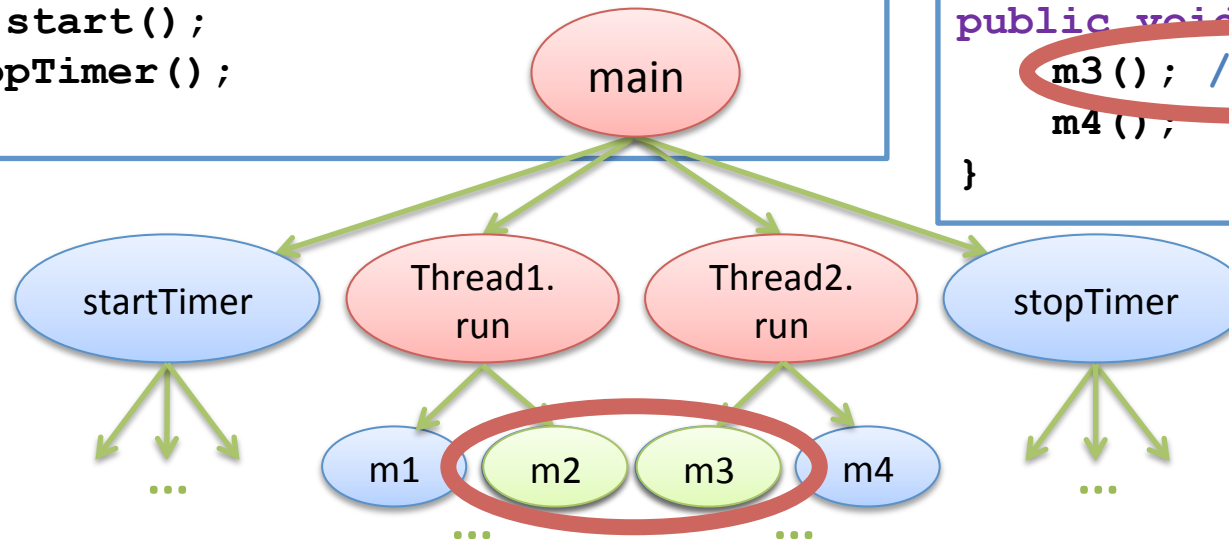
Process Analysis

- Identify threads and atomic regions

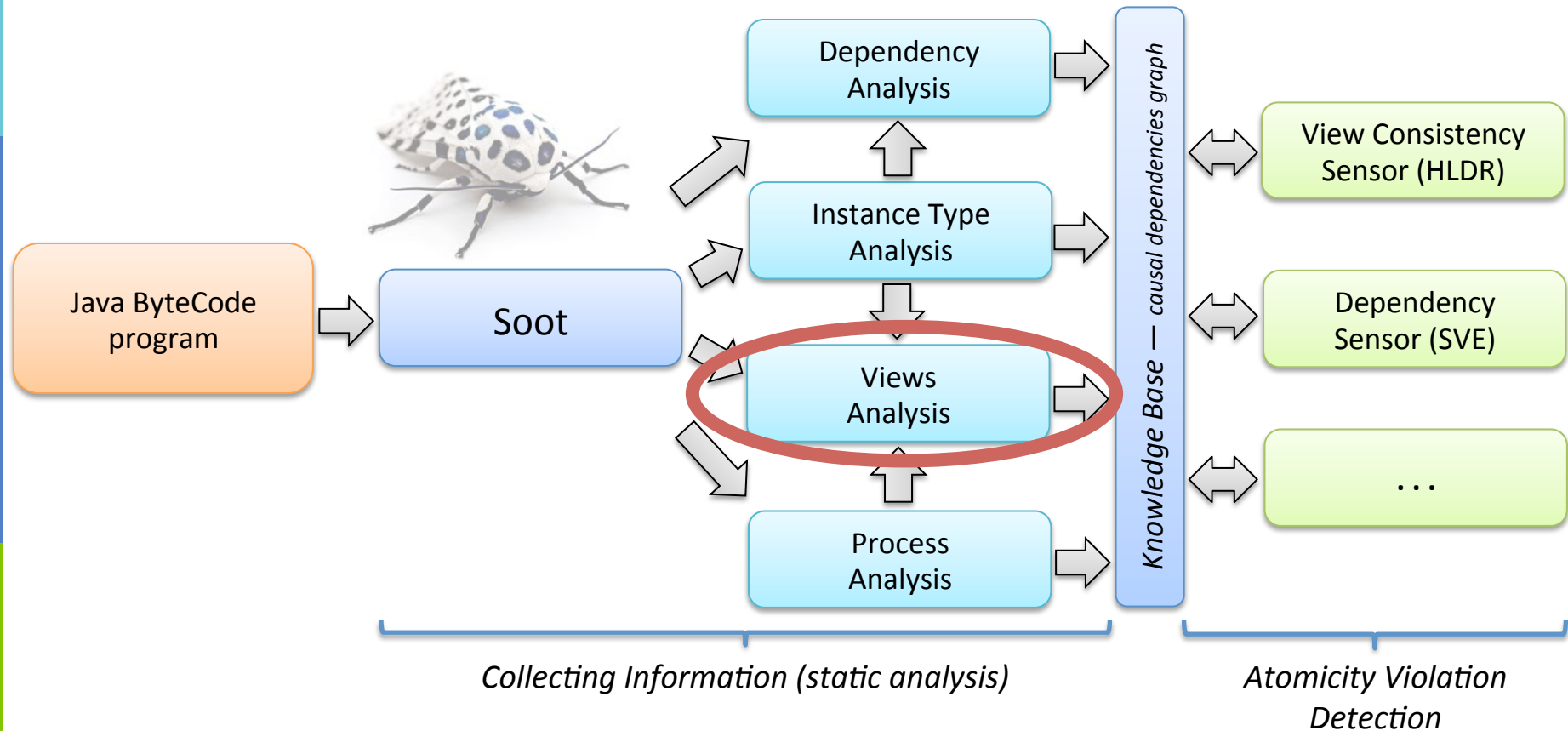
```
// Main Class
public static void main(String[] args) {
    Thread1 t1 = new Thread1();
    Thread2 t2 = new Thread2();
    startTimer();
    t1.start();
    t2.start();
    stopTimer();
}
```

```
// Thread1 Class
public void run() {
    m1();
    m2(); // Atomic
}

// Thread2 Class
public void run() {
    m3(); // Atomic
    m4();
}
```

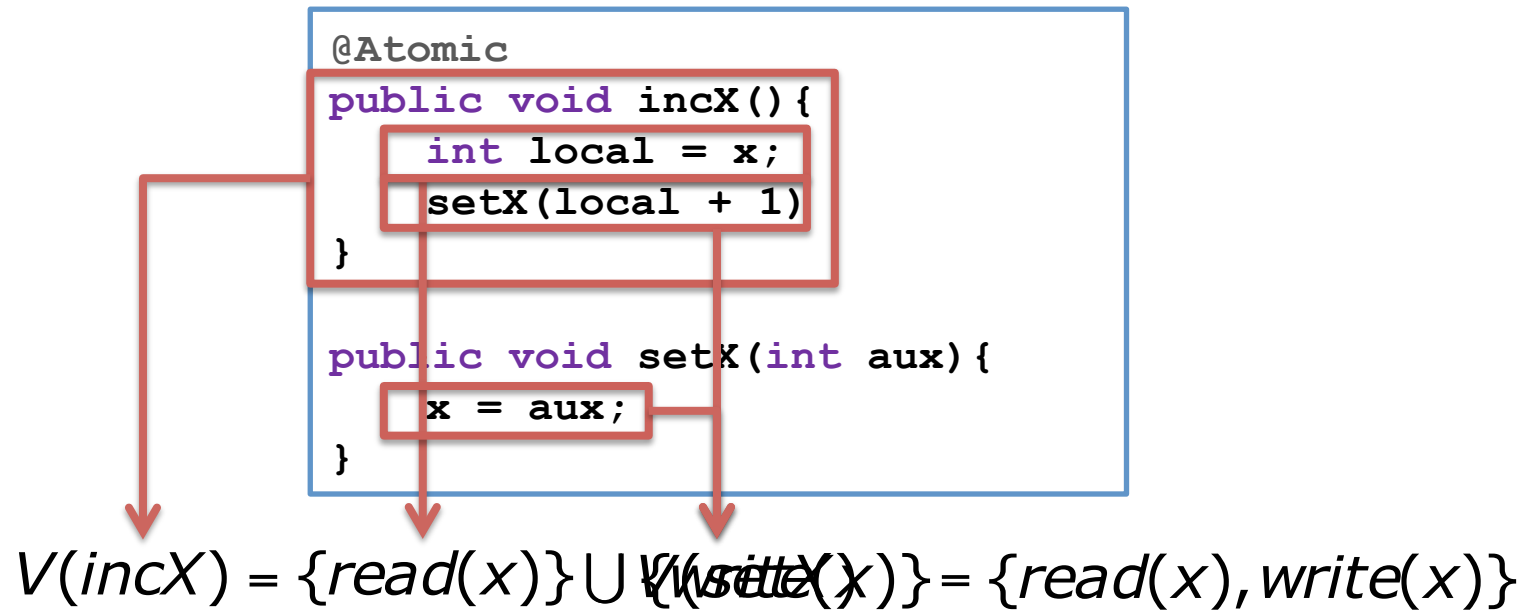


Views Analysis



Views Analysis [Artho et al.]

- Views: sets of shared variables accessed atomically



Views Analysis (Vr / Vw)

- Views: sets of shared variables accessed atomically

```
@Atomic
public void incX() {
    int local = x;
    setX(local + 1)
}

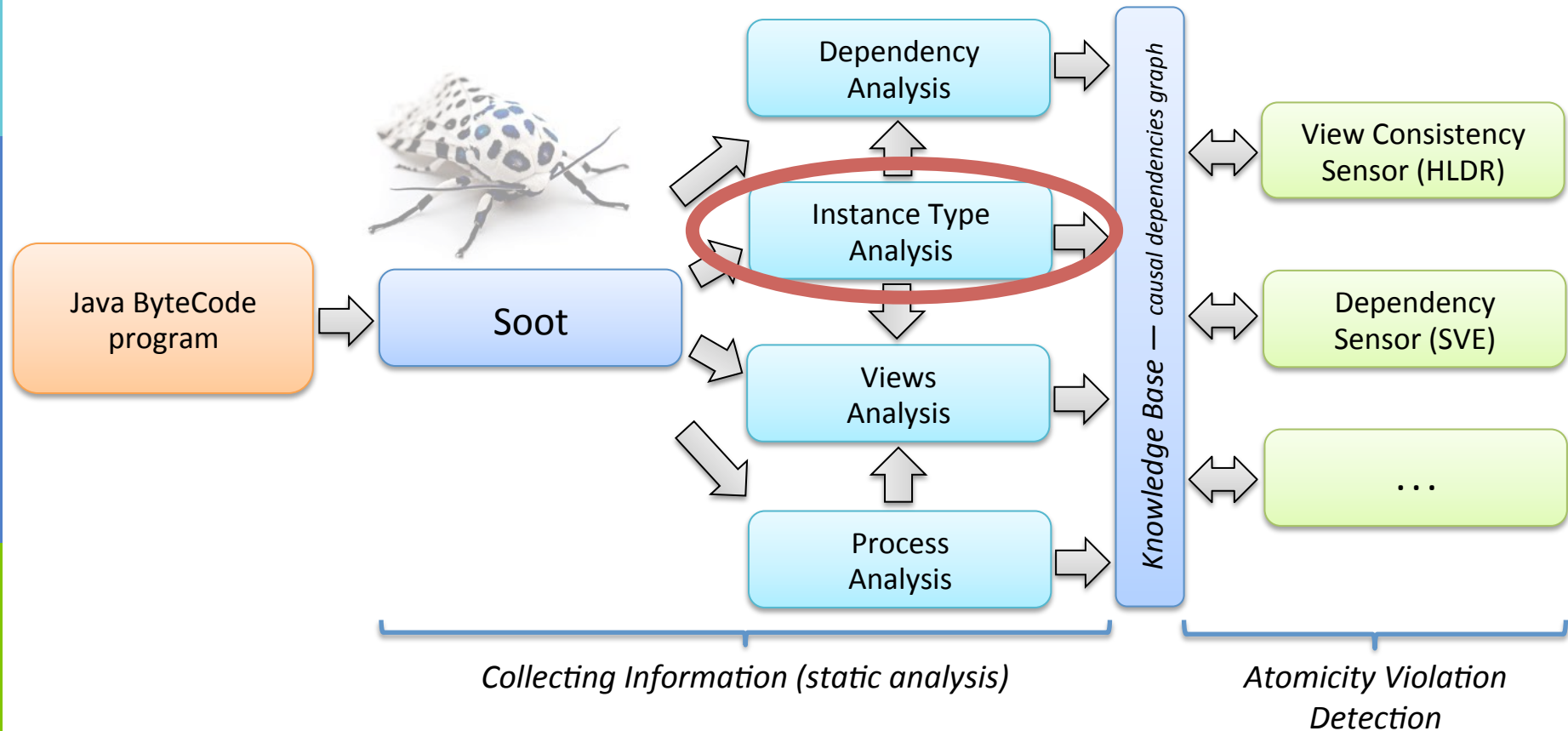
public void setX(int aux) {
    x = aux;
}
```

$$V(\text{incX}) = \{\text{read}(x)\} \cup \{\text{write}(x)\} = \{\text{read}(x), \text{write}(x)\}$$

$$\rightarrow V_r(\text{incX}) = \{\text{read}(x)\}$$

$$\rightarrow V_w(\text{incX}) = \{\text{write}(x)\}$$

Instance Type Analysis



Instance Type Analysis

- How to deal with interfaces with multiple implementations?

– E.g. In Java:

```
protected static List <Integer> list;  
  
public void func(boolean cond) {  
    if(cond)  
        list = new ArrayList<Integer>();  
    else  
        list = new LinkedList<Integer>();  
  
    list.add(1);  
}
```

- How to deal with native methods?

Instance Type Analysis

- How to deal with dynamic dispatching?

```
protected static List <Integer> list;
```

```
public void func(boolean cond) {
```

```
    if(cond)
```

```
        list = new ArrayList <Integer>();
```

```
    else
```

```
        list = new LinkedList <Integer>();
```

```
    list.add(1);
```

```
    ???
```

```
}
```

(list, ArrayList)

(list, LinkedList)

// ArrayList, LinkedList

$V(\text{list.add}) = V(\text{list.add})@ArrayList \cup V(\text{list.add})@LinkedList$

Annotation Mechanism

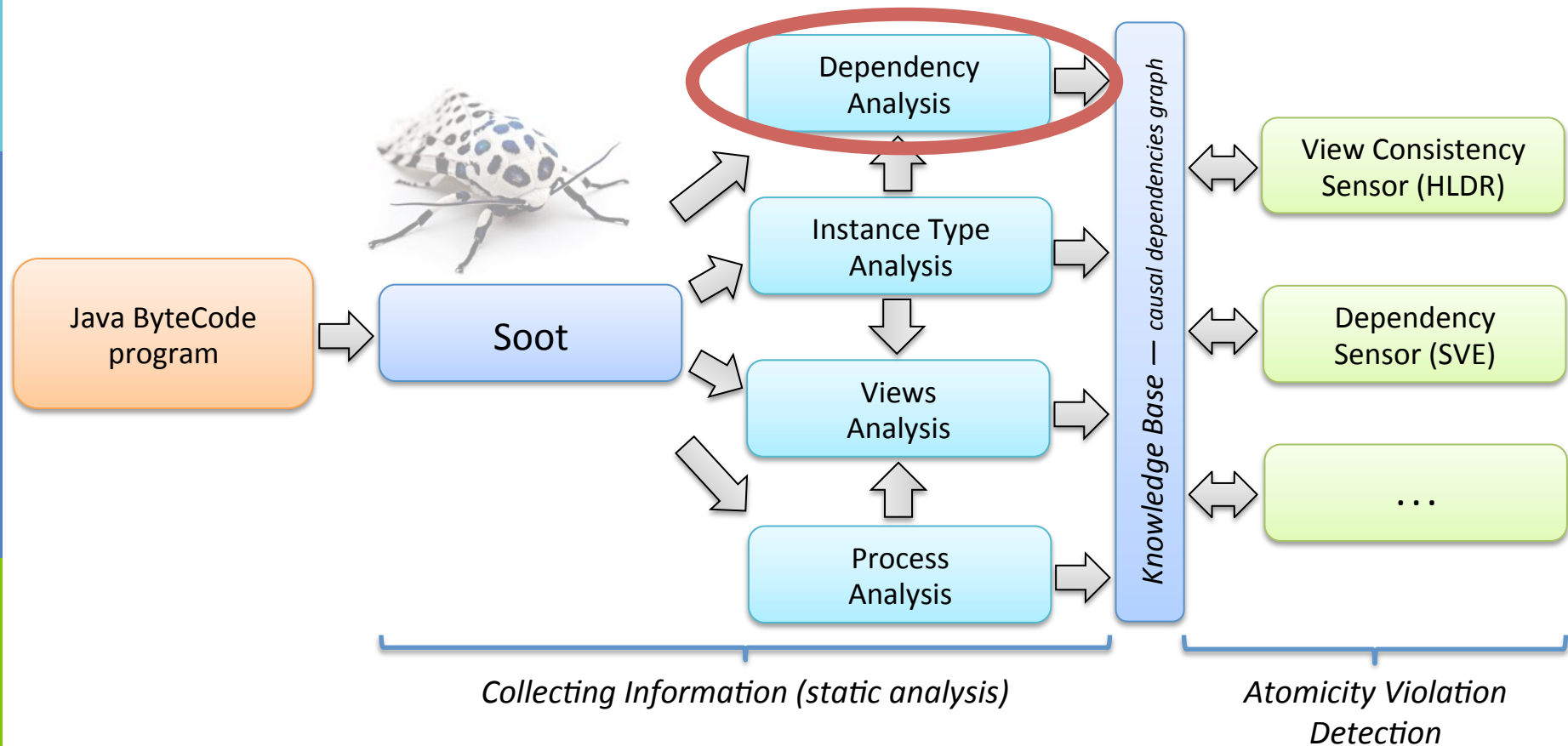
```
class OurList{  
    /**  
     * This method adds a new element to the list  
     * @param i, new element to add  
     */  
    private native void put(Integer i);  
}
```

XML Annotations

```
<class id="OurList">  
    <method id="put(Integer i)"/>  
        <reads>this</reads>  
        <writes>this</writes>  
        <reads>p0</reads>  
        <writes>p0</writes>  
    </method>  
</class>
```



Dependency Analysis

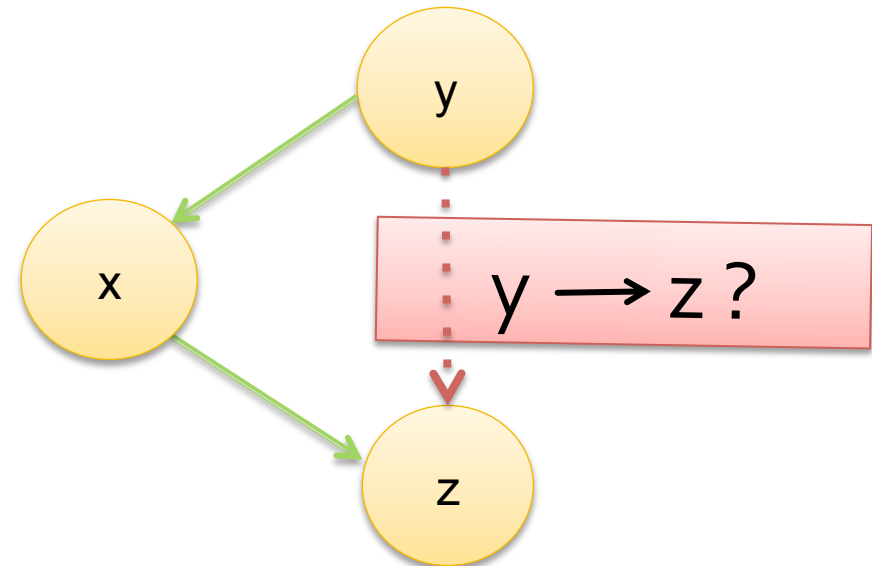


Data Dependency Analysis

h1: **x** = **y**;

h2: **x** = 2;

h3: **z** = **x**;

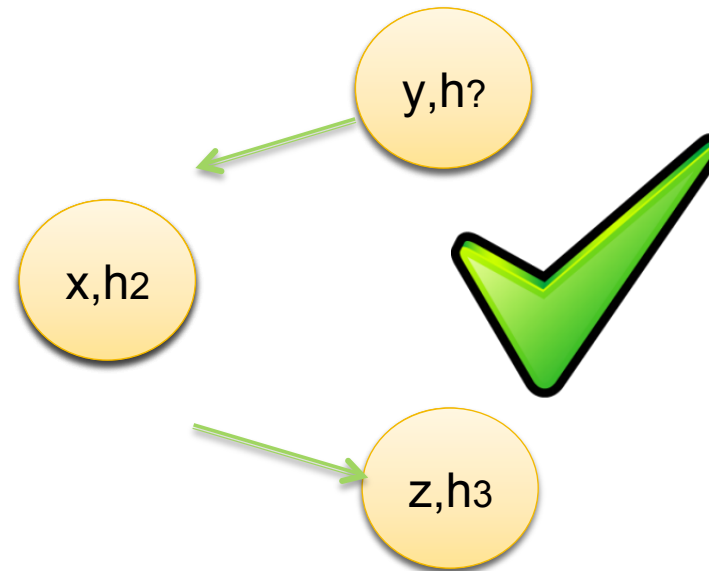
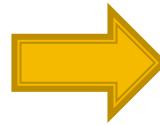


Data Dependency Analysis

h1: **x** = **y**;

h2: **x** = 2;

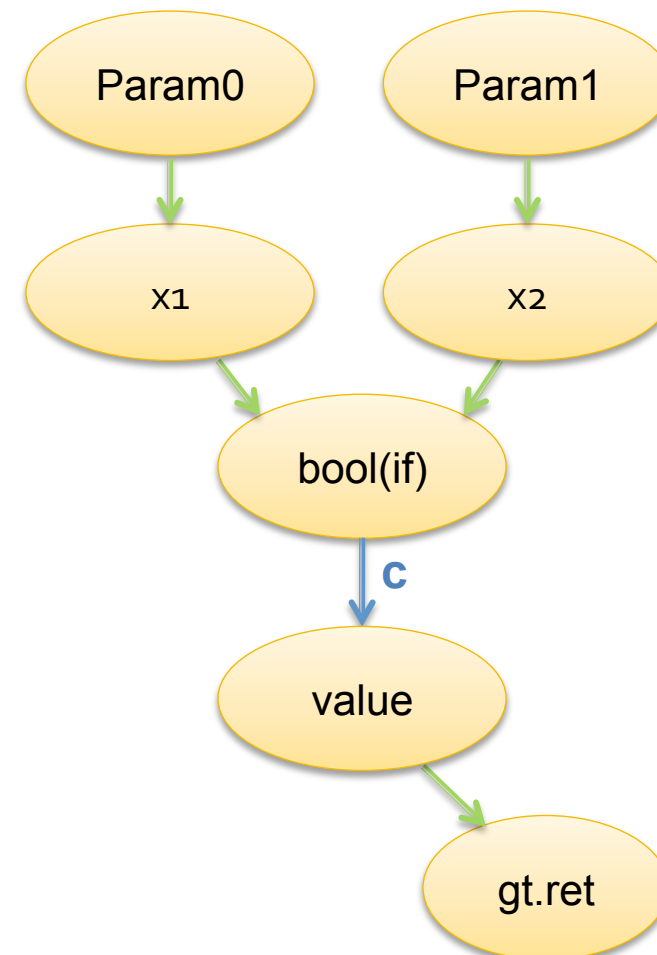
h3: **z** = **x**;



Control Dependency Analysis

- Data Dependencies are not enough!

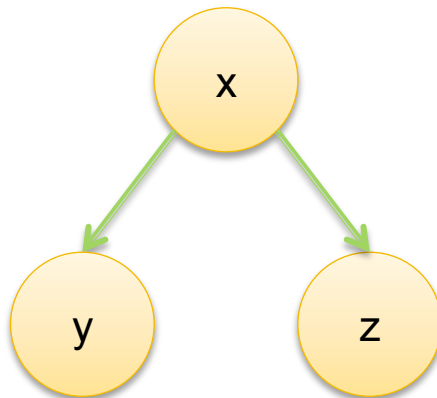
```
boolean gt(int x1, int x2) {  
    boolean value;  
    h1:    if(x1>x2) {  
    h2:        value = true;  
    h3:    }else{  
    h4:        value = false;  
    }  
    return value;  
}
```



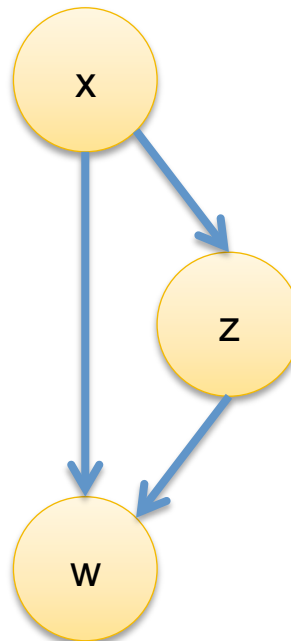
Causal Dependencies Graph

- Merge Data and Control Flow Dependencies in the Causal Dependencies Graph

Data Dependencies



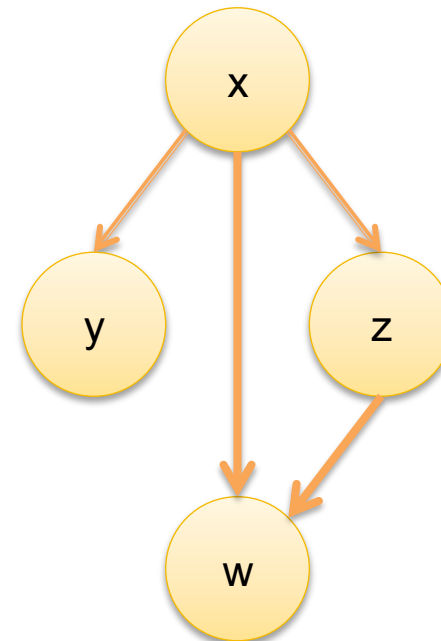
Control Dependencies



+

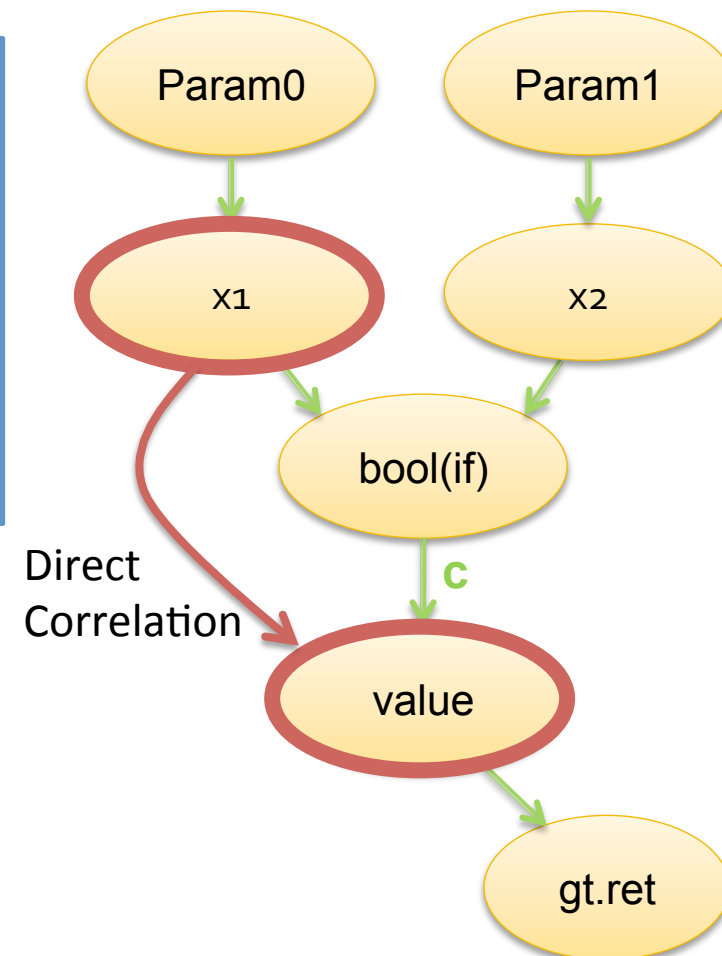
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Causal Dependencies



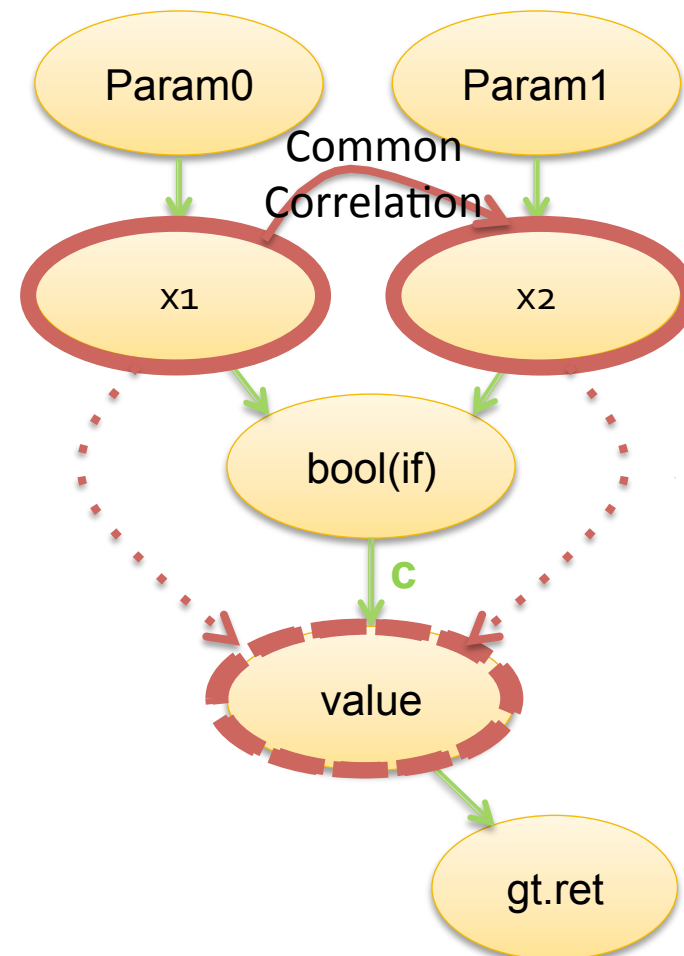
Direct Correlation

```
boolean gt(int x1, int x2) {  
  boolean value:  
  h1:    if(x1>x2) {  
  h2:      value = true;  
  h3:    }else{  
  h4:      value = false;  
  h4:    }  
  return value;  
}
```



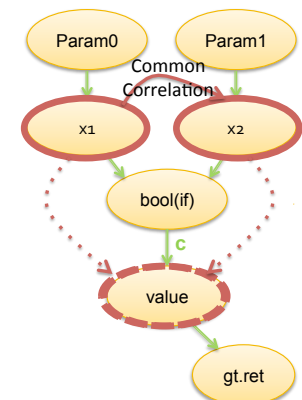
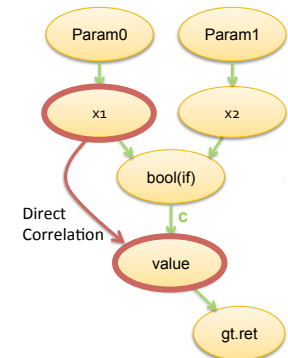
Common Correlation

```
boolean gt(int x1, int x2) {  
  boolean value:  
  h1: if(x1>x2) {  
  h2:   value = true;  
  h3: }else{  
      value = false;  
  h4: }  
      return value;  
}
```

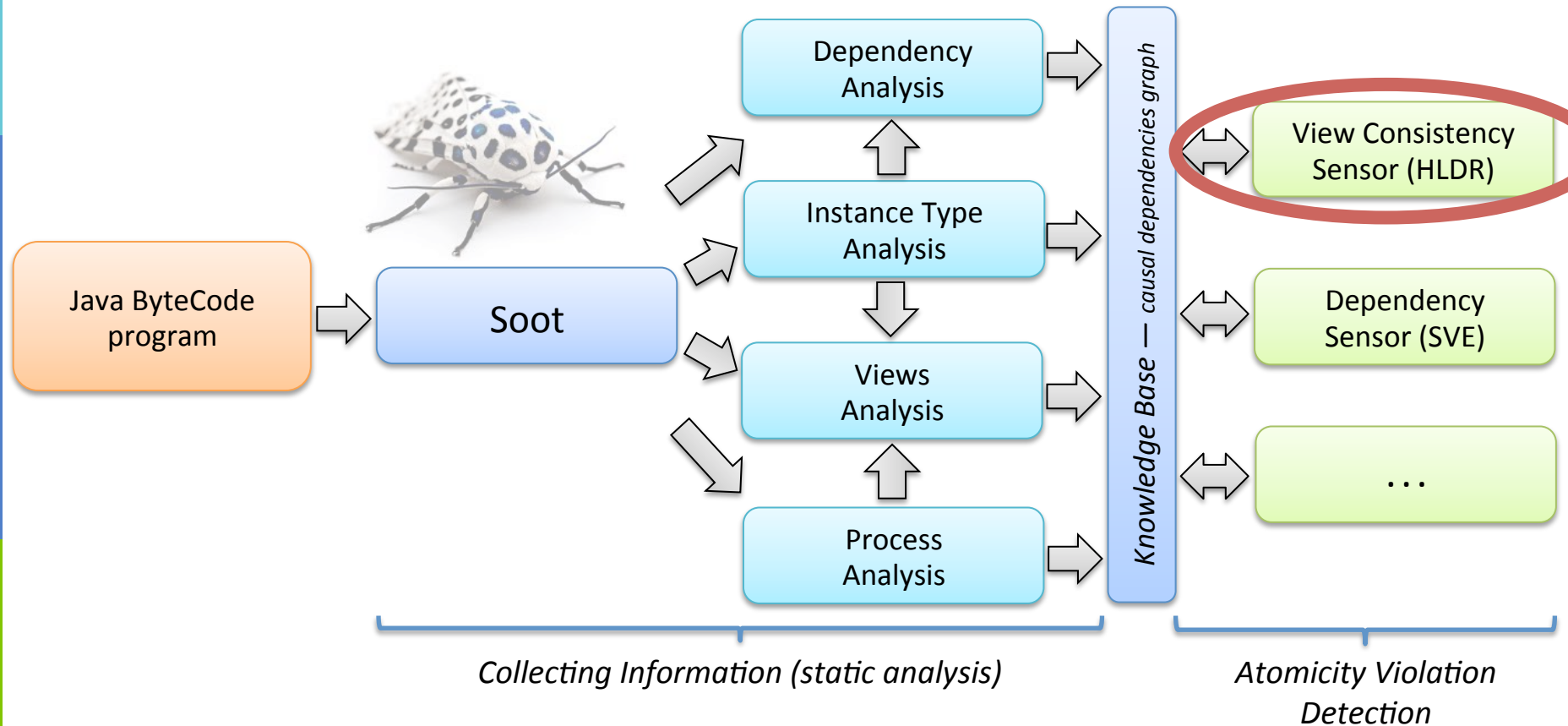


Variable's Correlation

- **Direct Correlation (x, y):**
There is a direct correlation between a read variable x and a written variable y if there is a path from x to y, in a dependency graph D.
- **Common Correlation (x, y):**
There is a common correlation between a read variable x and a read variable y if there is a written variable z, where $z \neq x$ and $z \neq y$, for which there is a path from x to z and another path from y to z, in a dependency graph D.



View Consistency Sensor



View Consistency Sensor

Thread 1

```
@Atomic  
public int setPair(int v1, int v2){  
    x = v1;  
    y = v2;  
}
```

Thread 2

```
public boolean equals(){  
    int loc_x = getX(); // Atomic  
    int loc_y = getY(); // Atomic  
    return loc_x == loc_y;  
}
```

View Consistency Sensor

Thread 1

```
@Atomic
public int setPair(int v1, int v2) {
    x = v1;
    y = v2;
}
```

Thread 2

```
public boolean equals() {
    int loc_x = getX(); // Atomic
    int loc_y = getY(); // Atomic
    return loc_x == loc_y;
}
```

Thread 1	Thread 2
$V_w(\text{setPair}) = \{x, y\}$	$V_w(\text{getX}) = \{ \}$
$V_r(\text{setPair}) = \{ \}$	$V_r(\text{getX}) = \{x\}$
	$V_w(\text{getY}) = \{ \}$
	$V_r(\text{getY}) = \{y\}$

View Consistency Sensor

Thread 1

```
@Atomic
public int setPair(int v1, int v2){
    x = v1;
    y = v2;
}
```

Thread 2

```
public boolean equals(){
    int loc_x = getX(); // Atomic
    int loc_y = getY(); // Atomic
    return loc_x == loc_y;
}
```

Maximal
View_w of T1

Thread 1	Thread 2
$V_w(\text{setPair}) = \{x, y\}$	$V_r(\text{setPair}) = \{ \}$
$V_r(\text{setPair}) = \{ \}$	$V_w(\text{getX}) = \{x\}$ View _R of T2
	$V_w(\text{getY}) = \{ \}$
	$V_r(\text{getY}) = \{y\}$ View _R of T2

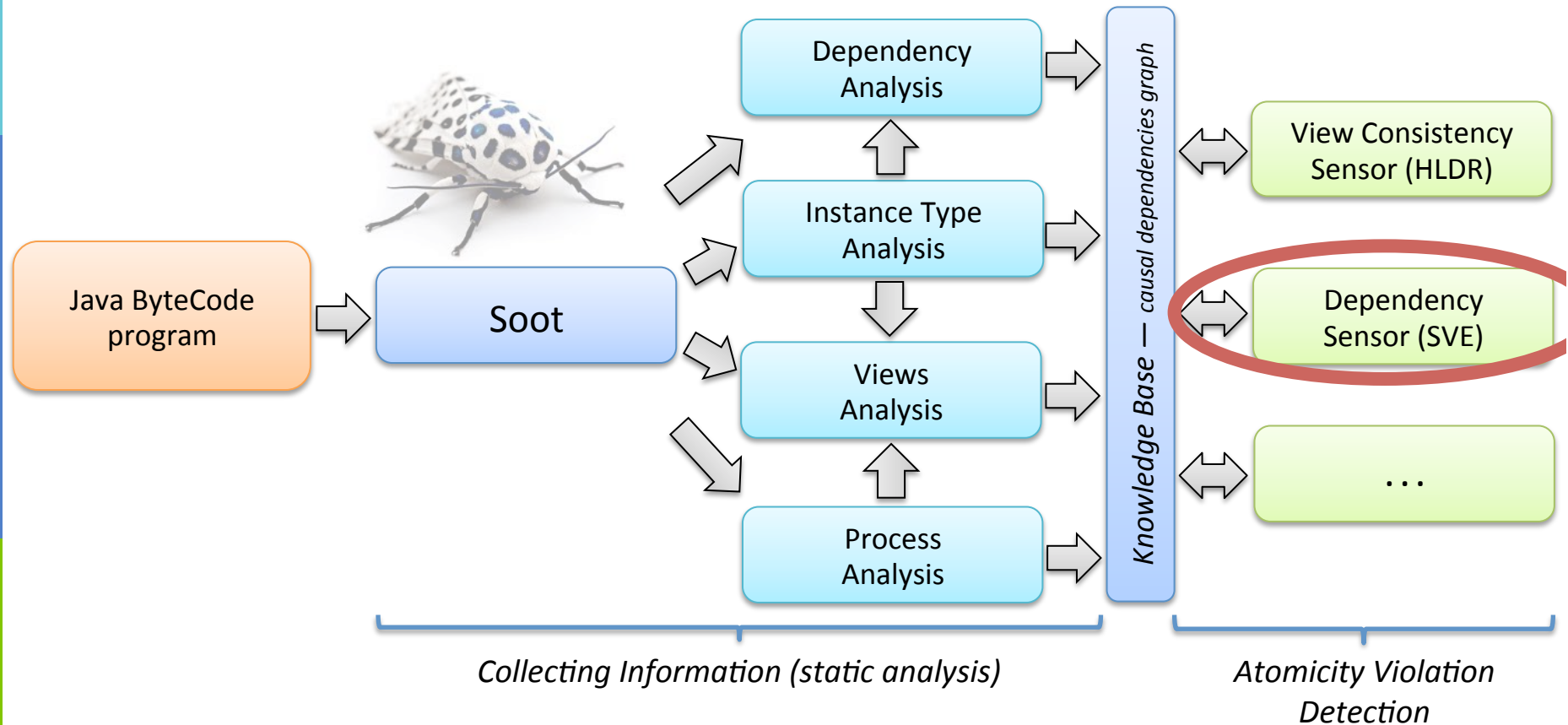
Data Race!

$$\{x, y\} \cap \{x\} = \{x\}$$

$$\{x, y\} \cap \{y\} = \{y\}$$

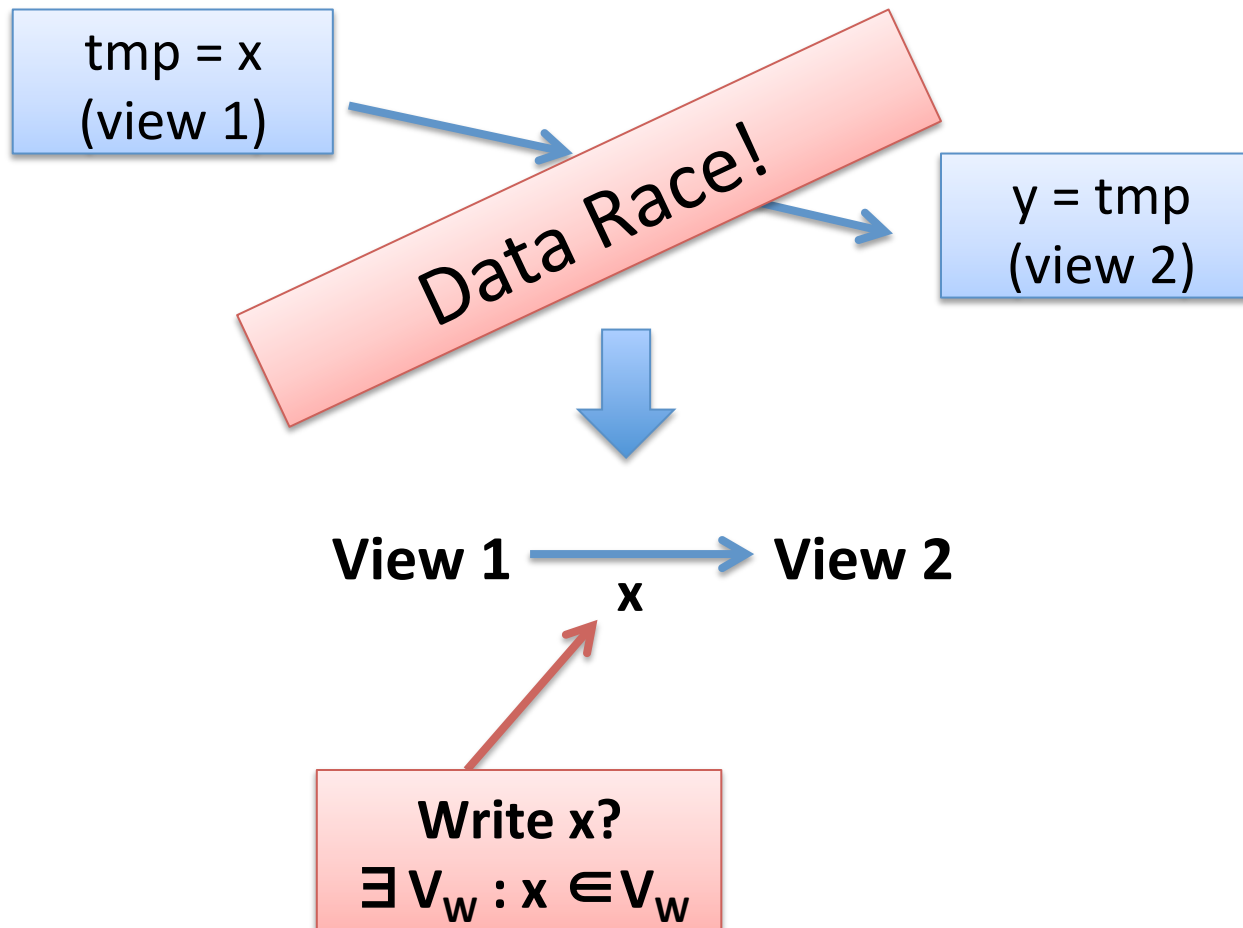
$$(\{x\} \not\subseteq \{y\} \wedge \{y\} \not\subseteq \{x\}) \wedge \text{Common Correlation } (\{x\}, \{y\})$$

Dependency Sensor



Dependency Sensor

- Detecting Stale-Value Errors...



The End...

- Thank you for listening! ☺

